HOW TO SCORE YOUR MOVE

Sample Score Sheet 1

The Score Sheet is filled out if the following tiles are played.

Yellow player starts by multiplying the starting score of 11 by 3 resulting in a score of 33. The yellow x3 tile is placed on the corresponding white board space as shown below.



White player adds 2 to the starting score of 11 equalling 13. Places tile on the yellow board and records the score as shown on the score sheet.

*Note 13 is a Prime Number which makes a move more difficult for the White player.

In the next play, Yellow multiplies his own score by 7 and also decides to use his Red D in the same move. Resulting score is 462.

* D tiles are only used with the same colour number tile.



White player then attacks Yellow players score by dividing the score of 462 by 3.

*This score is entered on the white side of the score sheet because the white score is changed.

Next move BLACK multiplies his score by 3 and the game continues.

PRIMEATTACTICS		
YELLOW Score	WHITE Score	
11 x 3 = 33 33 x 7 x D = 462 462÷3 = 154 154÷3 = 157	11 + 2 = 13	

Sample Score Sheet 2

How to use the <mark>Blue D</mark>	YELLOW Score WHITE Score	
White player is on a score of 328 and is now White's turn to play.		328 - 3 = 325 325 doubled = 650
The D tile can be used by first using another tile of the same colour in the same move.		
This example uses the Blue -3 and Blue D 328-3=325 325 doubled is 650		